



Years 5 and 6 Curriculum Overview 2017 -18 (Foundation Subjects)

	Term 1 MOUNTAIN ART	Term 2 GREEKS	Term 3 EASTERN EUROPE	Term 4 MAYA	Term 5 TALES FROM HISTORY - MONARCHS	Term 6 LIGHTS, CAMERA, ACTION!
ART & DESIGN	To create sketch books. To improve their mastery of art techniques, (drawing and painting). Study of Tibetan art	To improve their mastery of art and design techniques, (painting and clay). To explore and appraise architecture.	To improve their mastery of art and design techniques, including drawing, painting. To be taught about living artists from Eastern Europe.	To improve their mastery of art and design techniques, including drawing, painting and sculpture with clay. To find out about great architects in history.	To be taught about great artists in history. To find out about great architects in history.	To create sketch books to record their observations and use them to review and revisit ideas.
COMPUTING	To use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact.	To use search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content.	To select, use and combine a variety of software to create content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information.	To understand computer networks including the internet; how they can provide multiple services, such as the world wide web; and the opportunities they offer for communication and collaboration.	To design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts.	To use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact.

DESIGN & TECHNOLOGY	Evaluate and analyse a range of existing products.	Understand how key events and individuals in design and technology have helped shape the world.	To select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] accurately.	Use research to develop design criteria to inform the design of innovative, functional and pleasing products that are fit for purpose.	Understand how key events and individuals in design and technology have helped shape the world.	Understand the principles of a healthy and varied diet.
GEOGRAPHY	<p>Term 1-Mountains Physical geography –describe and understand the key aspects of mountains and climate zones. Use maps, atlases and computer mapping to locate countries and describe features studied. Use the eight points of a compass and six figure grid references, symbols and keys to build knowledge of the UK and wider world.</p>		<p>Term 3 –Eastern Europe Using locational knowledge: locate the world’s countries, using maps to focus on Europe, concentrating on their environmental regions, key physical and human characteristics, countries and major cities. Using place knowledge, understand geographical differences through the study of a region of the UK, a region in a European country and a location in North America.</p>		.	
HISTORY	<p>Term 2-Ancient Greece Pupils will study Greek life and achievements and their influence on the western world. Pupils will construct informed questions that involve thoughtful selection and organisation of relevant historical information. Understand how knowledge of the past is constructed from a range of sources.</p>		<p>Term 4- Monarchs Pupils will study a theme of British history that extends pupils chronological knowledge. They will focus on the changing power of monarchs using case studies. Understand how knowledge of the past is constructed from a range of sources.</p>		<p>Term 5-Mayan Civilisation Pupils will study a non-European society that provides contrasts with British history.</p>	